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## About This Game

In ION ASSAULT players wield thousands of Ion Particles to blast, fry and disrupt anything on screen as you see fit!  
GAMEPLAY WITH A TWIST: By centering its gameplay around its unique fluid and particle physics system, ION ASSAULT adds a twist to arcade style space shooters!

ANYONE CAN PLAY: Utilizing its dynamic level intensity, ION ASSAULT is both accessible for the beginner as well as challenging for the skilled gamer. The faster you destroy obstacles, the more enemies the game will throw at you, so play it safe and clear one obstacle at a time or go crazy and see how many enemies the game can throw at you for a maximum score!

### Key features:

- Classical Shoot'em up with tactical depth: Ion Particles are limited for each level
- Wield thousands of Ion Particles.
- Use your space ship to fight against enemies and to destroy asteroids by absorbing and blasting Ion Particles.
- Collect valuable power ups to improve your ship, your defense or your fire power.
- Blast 30 different enemies using a variety of patterns to attack.
- Fight through 4 large sectors, each guarded by a huge boss!
- Over 20 levels, 5 levels in each sector
- Conquer the leaderboard by mastering the innovative multiplier-based scoring mechanic.



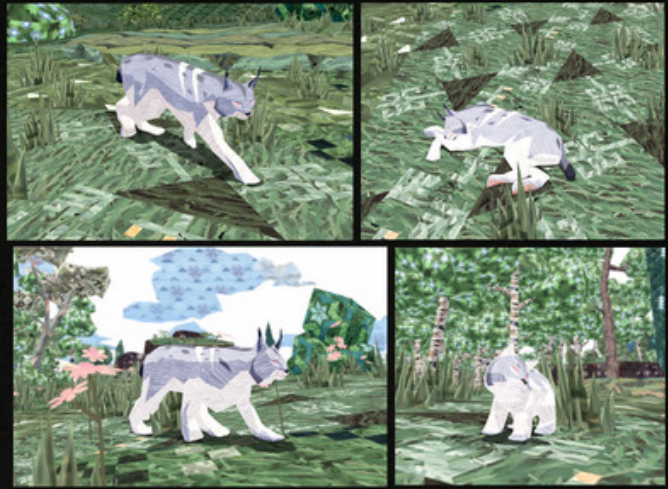
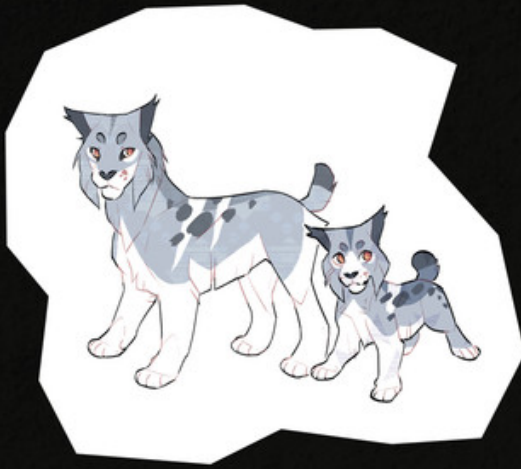
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Title: Ion Assault  
Genre: Action, Casual, Indie  
Developer:  
Coreplay  
Publisher:  
THQ Nordic  
Release Date: 17 Nov, 2010

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English,French,German,Italian,Japanese,Korean





Play as the comic book animals in-game



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Good game, but there is a lot to improve.. Nice tower defence game.

The unique in this is that you have a design choice on how your turrets will be placed.

By this i mean you have a few fixed spots where to build, but you can either place a turret or build a nother block that allows you to have more spots to build on. There are a 4-way and a 6-way cube to extend the a spot. Of course you can build on that again a 4-way or 6-way cube to extend it even more, and so on.

The second part that differs from other td-games is that you do not play on a 2d-layout, here you map is are in 3d.

Except from these points it similar to other tower defences, enemies follow a part to the exit and you should kill them on there way.

It currently cost 1€, if you have 1 hour fun with it, it was worth it, which is easily possible if you are in for td-games.. Look at my game time and decide for yourself why i reccomend it.. First up I am very pleased to see these books getting re-released as computer games, and a reasonable price too!

There are some technical issues at the moment (dice rolling off the screen, dice falling 'into the distance', potions vanishing), but generally a solid implementation.

Regarding The Forest Of Doom specifically though, I just didn't find it a good Fighting Fantasy book personally; you have to hit no less than 4 specific locations getting through the forest in order to actually complete the game - and you cannot go backwards, so if you choose any of the 3-4 other parallel routes for any key location then your game is a bust.

This wouldn't be so bad if other routes were deathtraps or other endings, but the book\game is fully fleshed out with other encounters so it feels like you are actually making headway... only till you reach the end and it summarily declares you failed and get an arrow in the head.

I just don't like this model of Fighting Fantasy personally, and much prefer the books were you are heading towards an actual finale and the challenge is in getting there & getting there in a fit state for the last challenge.. These items are great in a pinch but I try to finish battles as quick as possible, these items are great for beginning adventurers!. I think it's brilliant and a lot of fun when playing with friends.

Yes, once you figure out what you need to do, it's fairly straight-forward and it loses it's scare factor a bit.., but I still curse like a sailor when she jumps out at me or when I am not fast enough.

Given the prospect of new maps and different monsters, I think it's worth getting the game.

The visuals are very nicely done. It's overall very enjoyable!

I am not experiencing bugs like some players are mentioning, other than maybe the girl being in the way at times.

I can't wait to see what will be added to it!

Keep up the good work!. Why am I putting bats and umbrellas into my purse?. Thank you Grace Bruxner for a very clever game that made me feel smart and good at game and detective frog. I can not wait for the sequel. Please do not read any further in this review if you wish to avoid spoilers.

Spoilers: I picked Mouse winner.. I wish steam let me do a mixed review, however it forces me to say either yes or no. This is not so much a no as it's a mixed. I loved the campgin it added. It really added value to the game and was really fun. It was hard, and dwarfs aren't known for being super hard in this game. My rant comes mostly from these are units that should have already been in the game at luanch. Even after two dlc, the empire, dwarf's, greenskins and vampires still aren't finished with rosters. It's not right. I shouldn't have to pay twice. this is getting absurd! However the gameplay is fun so like I said I am mixed here.

However since their is no mixed I put this to a no review!. Even more fun things for a really fun (and nasty) game.

. Music is lovely, animations and direction are impressive, story is sort of interesting. As a game it's a complete failure though.

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This game goes back to the old days of NHL Open Ice Challenge and NHL Hitz. Straight up fun hockey game. Comparing this to Old Time Hockey (Bush Hockey League) and it just will not, cannot compare to this gem.

The game is easy to pick up, being a NHL Hitz fan i found an exploit for easy goals as you had to with Midway games, and this game has that same feel. One on one with the way you change lines is VERY refreshing especially with arcade hockey games. The atmosphere is fantastic as well. Overall great game.. I bought this game to support Ukrainian developers, but mostly because the whole atmosphere of this game seemed interesting and the soundtrack that I heard in the video attracted my attention as well. This game didn't dissappoint me at all. Though here you won't find such Steam elements as Workshop availability or achievements (at least at the current moment), this game is truly awesome. It makes you think even more then other modern games with "shoot-and-fly" gameplay. "Cyto" is worth all the money spent on it.

I recommend this game because of:

- Nice and cute main character;
- Puzzling and challenging levels with the outstanding design;
- Ambient atmosphere;
- Perfectly designed SFX;
- Great soundtrack

And there are many levels to go.. Probably one of the best arcade racers ever released. It is just mindblowing how fun it can get. Can confirm that all modes can be played in local multiplayer.

So happy I gave the demo a chance.. Easily the scariest game i've played in a long time. ALSO VERY GOOD. Very nice and original game. A lot of fun.

Quite difficult at some points but still very challenging .

Enjoy!. B-Side is a collection of various tracks & jingles found throughout the game, including the alternate themes for each level's different areas. It matches the game well: it's warm, fun, full of energy.

But the main themes, what I'd assume most people'd be looking for, are found in the standard soundtrack; except for the DLC themes which are in here.



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